Director | Alan Brincks SM| Elliot DePappe

The Clean House SM Run Sheet Thursday-Saturday

Preshow		
5:30pm	Arrive at Theatre Unlock Doors/Turn on lights: Loading Dock Doors All Studio Doors—Turn on Work Lights Studio Lobby Doors Dressing Room Doors— Turn On Lights Tech Office Doors— Turn On Lights Booth Door— Turn On Lights Front of Building UT Set up laptop, pull up performance report	
5:55pm	Turn on Run Lights	
6:00pm	Put Out Sign-In Sheet	
6:10pm	Prep for death/intimacy call	
6:25pm	Check sign-in sheet for missing cast/crew Contact missing cast/crew	
6:35pm	Confirm that crew is on comms Remind sound/lights to do pre-show check	
6:40pm	Fall call	
6:45pm	Intimacy call Remind actors to check props Set for top of show Check that FOH is ready to open house	
6:55pm	Close Stage — Final check of onstage preset Head to Booth Preshow lights Preshow music	
7:00pm	House Open Announce 30 minutes until show	
7:13pm	Announce 15 minutes until places	
7:20pm	Check with FOH to see if we're holding house	

Director | Alan Brincks SM| Elliot DePappe

The Clean House SM Run Sheet Thursday-Saturday

7:23pm	(Assuming we're not holding) Announce 5 minutes to places
7:28pm	Call places
7:30pm	Confirm that actors and crew are in places Check with FOH that house is closed Kill preshow music Preshow announcement lights
7:35pm (Or When Preshow Announcement Is Over)	Start show

Intermission		
At 8 min in	Call 5 minutes Check in with ASM Check in with FOH	
At 13 min in	Call places Confirm that everyone is on headset	
At 14 min in	House to half	
At house closed	Check that actors are in places Kill intermission music House out	

Postshow		
At house empty	Announce that house is closed and crew can start performing postshow duties Turn on work lights Kill postshow music and lights Verify that light and sound boards have been turned off Check house numbers Turn off run lights Plug in ghost light Go to dressing rooms and check in with actors— check health and make sure they walk in pairs to cars	

The Clean House SM Run Sheet Thursday-Saturday

Check in with ASM to see if props are up Check the number of consumables

Lock Doors/Turn off lights:

- Booth Door— turn off lights
- Tech office door— turn off lights
- Dressing room doors— turn off lights
- Studio lobby doors
- Studio doors— turn off lights
- Loading Dock Doors

Go home

Publish performance report